TRAVELLER

Traits

Dice Modifiers	
0	-3
1-2	-2
3-5	-1
6-8	+0
9-11	+1
12-14	+2
15+	+3

DAMAGE

Used PSI

PSI

PERSONAL

NAME

Occupation | Rank | Terms

AGE | Apparent | MV

Culture | Economic system | Long. packages

Sophont | TL

Homeworld | Gs

UPP	STR	DEX	END	INT	EDU	SOC
DM						

WEAPON	DMG	Short DM +1	Normal Range	Long DM -2	Extreme DM -4	KG	TL	TRAITS	MAG	AMMUNITIONS

ARMOUR	P	RAD	KG	TL	OPTIONS	AUGMENTS	TL	IMPROVEMENT

SKILLS

NOTES

EQUIPMENT	KG	EQUIPMENT	KG

Max (kg) = END + STR + Athletics(STR) + Athletics(END)

MAX (kg) | TOTAL (kg)

C.A.R.E.

Contacts, Allies, Rivals, Enemies

STUDY PERIODS

Training in skill

Weeks | Periods

TAS MEMBERSHIP

FINANCES

Credits

By Hexaedre — v. 1.0