

ADVENTURER CONQUEROR KING SYSTEM™

Name _____
 Class _____
 Title _____

Alignment _____

	x.p.
X.P. Total	
	x.p.
Next level at	
<input type="checkbox"/> +5% <input type="checkbox"/> +10% Bonus to X.P. HD	

Level

STR Modifier

INT Key Modifier

WIL Key Modifier

DEX Key Modifier

CON Key Modifier

CHA Key

HP	Att. Throw	Initiative

Cleaves	AC	Move

Height _____ Age _____

Weight _____ Cat. _____

Appearance ♂ ♀

- Combat proficiencies
 dual weapon two-handed w. & shield
- Armor proficiencies
 heavy medium light very light
- Weapon proficiencies
 missiles tiny small medium large
 axes bludgeons bows & crossbows
 spears & polearms swords & daggers

Saving Throws
 Paralysis _____ Death _____ Blast _____ Implements _____ Spells _____

Weapon	Throw	Damage	Type(s)	Short	Med.	Long

Notes, abilities, & contacts

Equipment & Magic items

Languages

Armour & defensive items

Treasure

cp _____ sp _____ ep _____ gp _____ pp _____	Movement Rate () exploration combat	Encumbrance